Task 3.6 NTAG Inputs to Logo Program

Mr. E. L. Krum
MITRE Corporation
email: krume@MITRE.org
(781) 271-5144

Purpose

• To provide information on task 3.6 NTAG Inputs to Logo Program

Outline

- Background
- Presentation of recommendations to Microsoft
- Current Status

Background

- Coordinated and submitted NTAG input to Logo Program
 - September 98 for version 3d of Logo Handbook
 - January 99 to June 99 for Application Specification for Windows 2000
- Developed comparison matrix for:
 - Logo Handbook and DII COE I&RTS
 - Application Specifications and DII COE I&RTS
- Comparison matrix coordinated with NTAG, DISA and Microsoft

Appendix B I&RTS, version 4.0	I&RTS v4.0 Requirement from Chapter 6	Logo Requirement
Security		
7-1 The segment does not place		
any temporary files in the		
system maintained temporary		
directory that are sensitive to		
alteration, deletion, or disclosure		
to unauthorized users.		
8-1 Entry to and exit from the		
command-line mode causes an		
entry into the system audit logs		
that specifies the date, time, and		
user involved.		
Standards		
Compliance		
	Top level keys created by a segment shall follow	
5-24 (NT) Except COTS,	one of the two formats below:	
segment top level registry keys	SegPrefix-Title	
are named with the segment	Or	
prefix.	SegPrefix	
		Logo handbook v3.0c
		The application must be an OLE container or
		object server. Note that although an application
		can be both a server and a container, it does not
		have to be.
		Tip: If you want to host Java™ or ActiveX controls
		in your application, you sh
		iii your apphoation, you on

Background (con't)

• DISA and NTAG presented recommendations to Microsoft on 25 June 99

Defense Information Systems Agency (DISA) Recommendations for Application Specifications for Microsoft Windows 2000

June 25th, 1999

Outline



- Purpose
- Definitions
- Background
- DISA use of Application Specifications
- Recommendations
- Follow Up Actions



Purpose:

 To discuss Defense Information Infrastructure Common Operating Environment (DII COE) use of the Application Specifications for Microsoft Windows 2000

Definitions



- Segment: A collection of one or more software and/or data units most conveniently managed as a unit of functionality.
 - Segments are defined from the perspective of an operator, not a developer, and are generally defined to keep related units together so that functionality may be easily included or excluded. They are usually defined as functional pieces (e.g., a word processor) that make sense from a system administrator perspective because segments are the lowest level components that can be installed on, or removed from, a platform
- Segmentation: The engineering process of decomposing system components into segments and creating the appropriate segment descriptor files.
 - Proper segmentation is vital to a good system design and affects how well the component will operate in the resulting system.



Background

What is the DII COE Trying to Achieve?

- Encourage and Facilitate Software Reuse
 - Reduce development cost to DOD
 - Accelerate delivery schedules
 - Reduce developer/operator training
 - Simplify and unify system installation tools/approach
 - Assume Heterogeneous Environment
 - Distribute system development across the community, not to a single developer.
 - Developers build components, not the system.
 - DOD is the system integrator, not the developer.
 - Eliminate "single provider" Issues





What is the DII COE Trying to Achieve?

- Reduce System Integration Effort
 - Push integration tasks down to original developer as much as feasible
 - Developers "self-describe" applications to declare resources required.
 - Resources are automatically arbitrated by the COE to avoid/detect/prevent conflicts.
 - Resources include OS resources as well as services provided by other applications.
 - Detect/Report/Resolve Resource Conflicts at All Stages
 - Development time
 - Integration time
 - Site Installation time
 - Automate Integration to the Extent Possible





What is the DII COE Trying to Achieve?

- Achieve True System Interoperability
 - Standards alone are insufficient.
 - Differing interpretations and implementations
 - Interoperability encompasses both primitive data exchange and higher level information exchange
 - Usually more important to "get the same answer" than "which answer is correct."
 - Presenting the decision maker with conflicting views of the battlefield increases, not decreases, information overload, confusion, and indecision.
 - Modern warfare is Joint, not single service (Navy, Marine, Air Force, Army) nor single mission (logistics, C2, transportation, medical, financial)



Background

What is the DII COE Trying to Achieve?

- System vs. Application-Centric View
 - System spans LAN/WAN/MAN, individual computers, and applications
 - Decisions are based on overall system needs, not individual applications.

Plan for Technology Insertion

- Most systems are technologically obsolete before they are ever built, much less fielded.
- Technology insertion must be incremental and allow for partial replacement of system components, not wholesale replacement of all components.
- Technology insertion may occur before any development cycle stage is completed.
 - During development
 - During integration
 - During fielding (security patches, COTS patches, etc.)

DISA use of Application Specifications

- Goal Use Windows NT and Windows 2000, without modification, as COE for Intel and Alpha based platforms
- Developers building segments for the COE use the appropriate Application
 Specification as the primary guidance document for:
 - Desktop applications
 - Distributed applications



Dependencies

- The COE concept requires the ability for segments to state dependencies upon other segments.
 - One segment may require that another segment also be loaded in order to operate.
 - One segment may require another segment,
 but the dependency is version-specific.



Conflicts

- The COE concept requires the ability for segments to state conflicts with other segments.
 - One segment may have a conflict with another segment so that both cannot be present in the system at the same time.
 - One segment may have a conflict with another, but the conflict may be version-specific.



Dependency & Conflict Details

Segment name¹: SegmentPrefix²:home dir³ [:version⁴{:patch⁵}]

- ¹ <u>Segment name</u> = name of conflicting segment as determined by the **SegName** descriptor file.
- -2 <u>SegmentPrefix</u> = conflicting segment's segment prefix.
- ³ <u>home dir</u> = conflicting segment's home directory.
- -4 <u>version</u> = specific version of conflicting segment.
- ⁵ *patch* = specific patches of conflicting segment.
- {} = can list multiple versions by using keyword "or"



DLL Dependencies (DLL Hell)

- Windows 2000
 - Component sharing
 - Backwards compatibility
- Windows NT
 - Backfill component sharing



Shared Resources (LAN/WAN)

- Distributed segments that require shared resources for operation, if resource not available:
 - During installation
 - Stop installation
 - Install and configure for using resource anyway
 - During operation
 - Work off line
 - Exit segment



Self Contained

- Segments can not touch other segments
 - directories
 - files
 - registry entries



Previous requirements from *Designed for Microsoft Windows NT and Windows 98* are missing:

- OLE/COM/ActiveX
- TAPI/MAPI
- Tools
- Utilities



References

- Add general requirement to follow
 - Windows Guidelines for User Interface
 Design
 - Platform Software Developers Kit (SDK)



Follow Up Actions

- Areas agree on concept
 - Conduct detailed technical review
 - DISA NT Advisory Group work with Microsoft on specific wording changes for next Application Specifications
- Areas agree to disagree on concept
 - Provide guidance in COE Integration & Runtime Specification (I&RTS)

Current Status

• Developing implementation to recommendations for submittal to Microsoft